Universidad Nacional de Colombia

Periodo académico: 2015-2

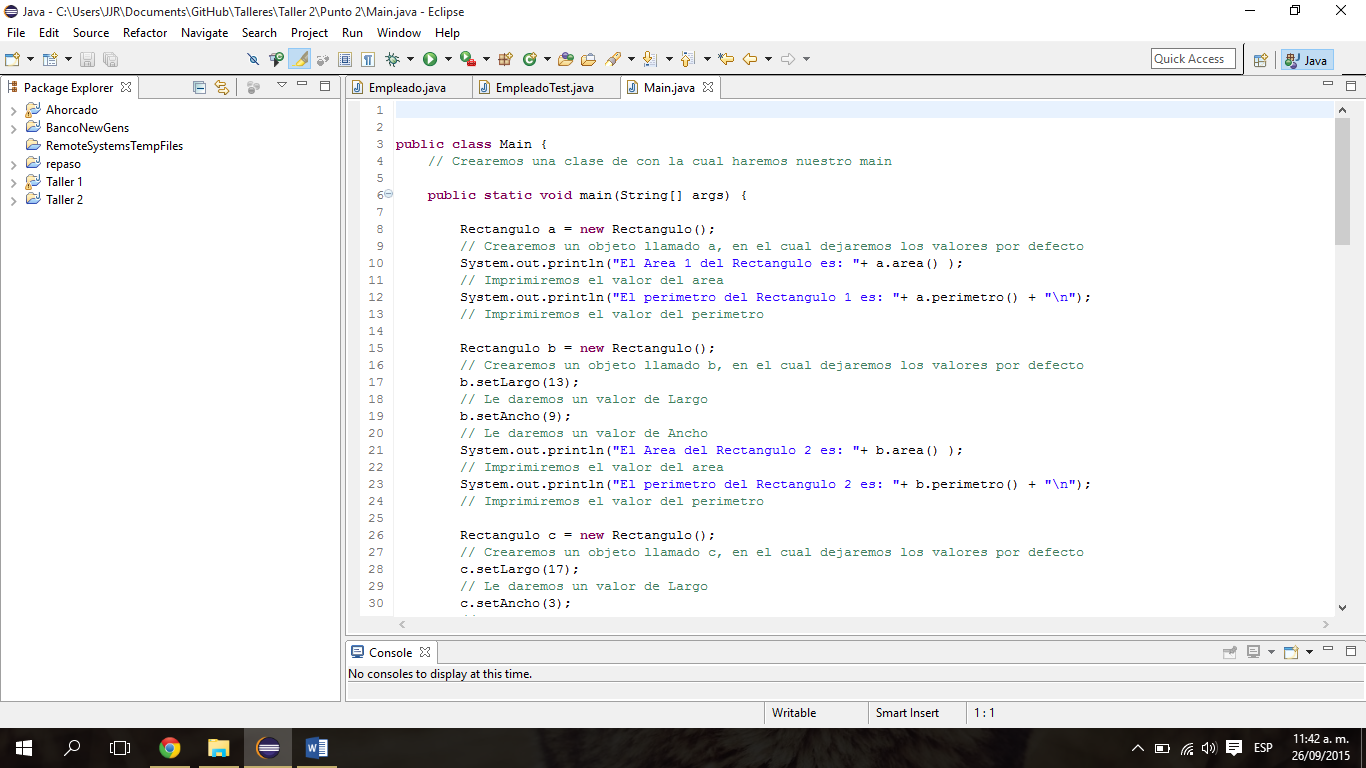
Materia: Programación Orientada a Objetos

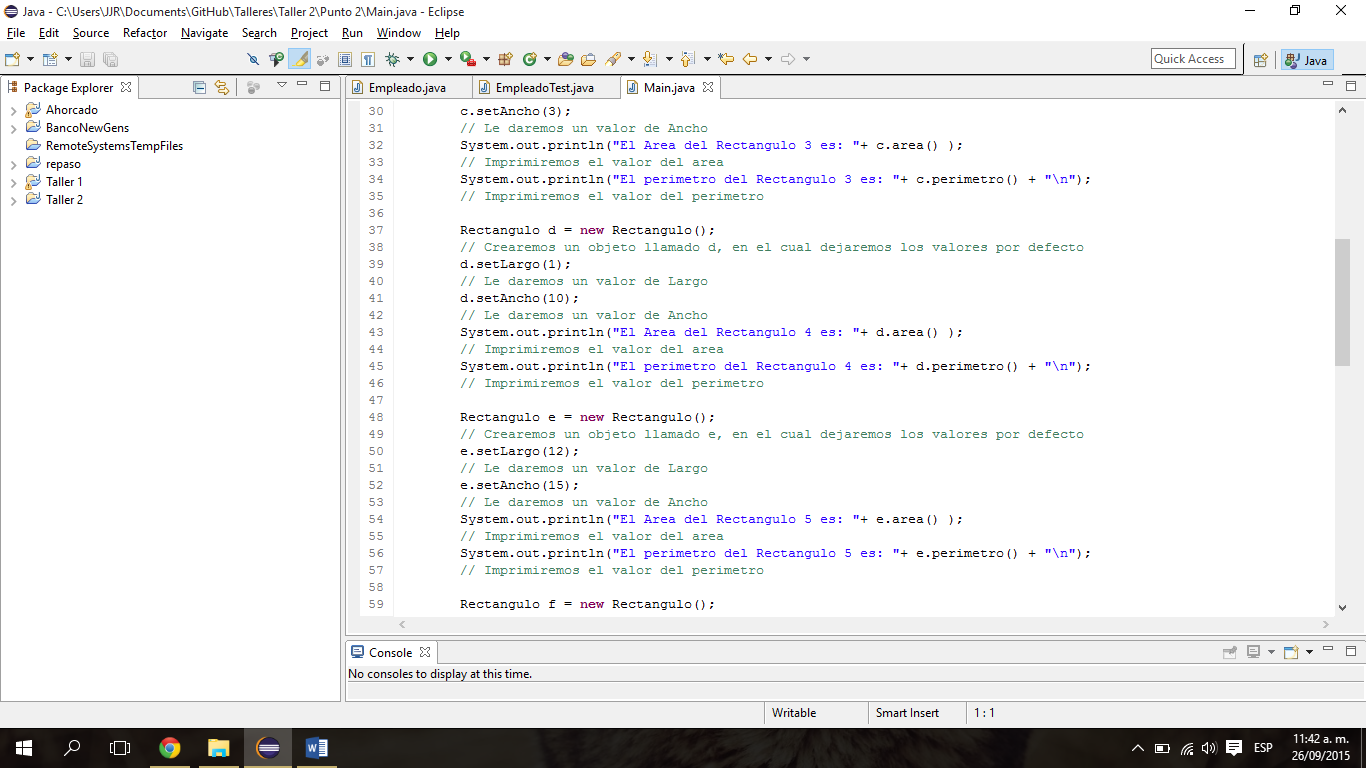
Jaime Enrique Ramírez Garzón

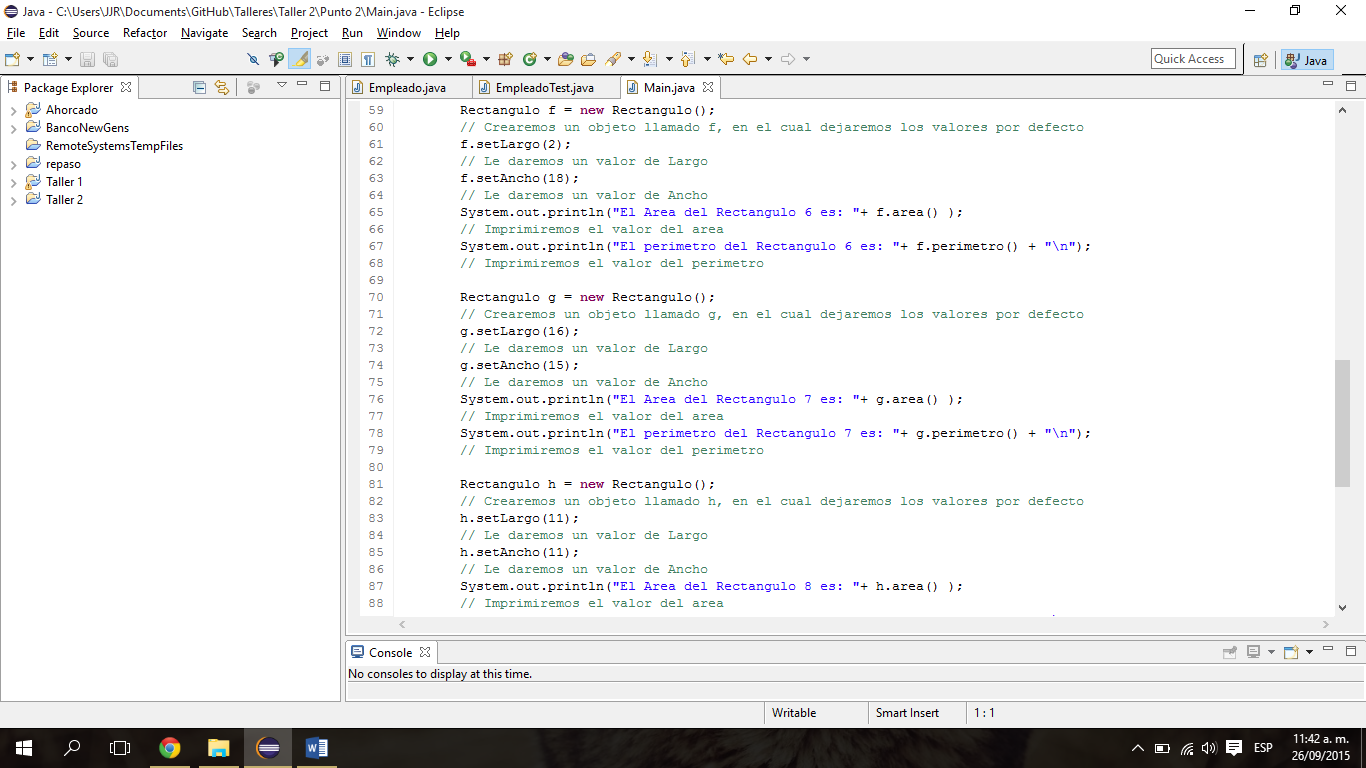
Juan Felipe Contreras

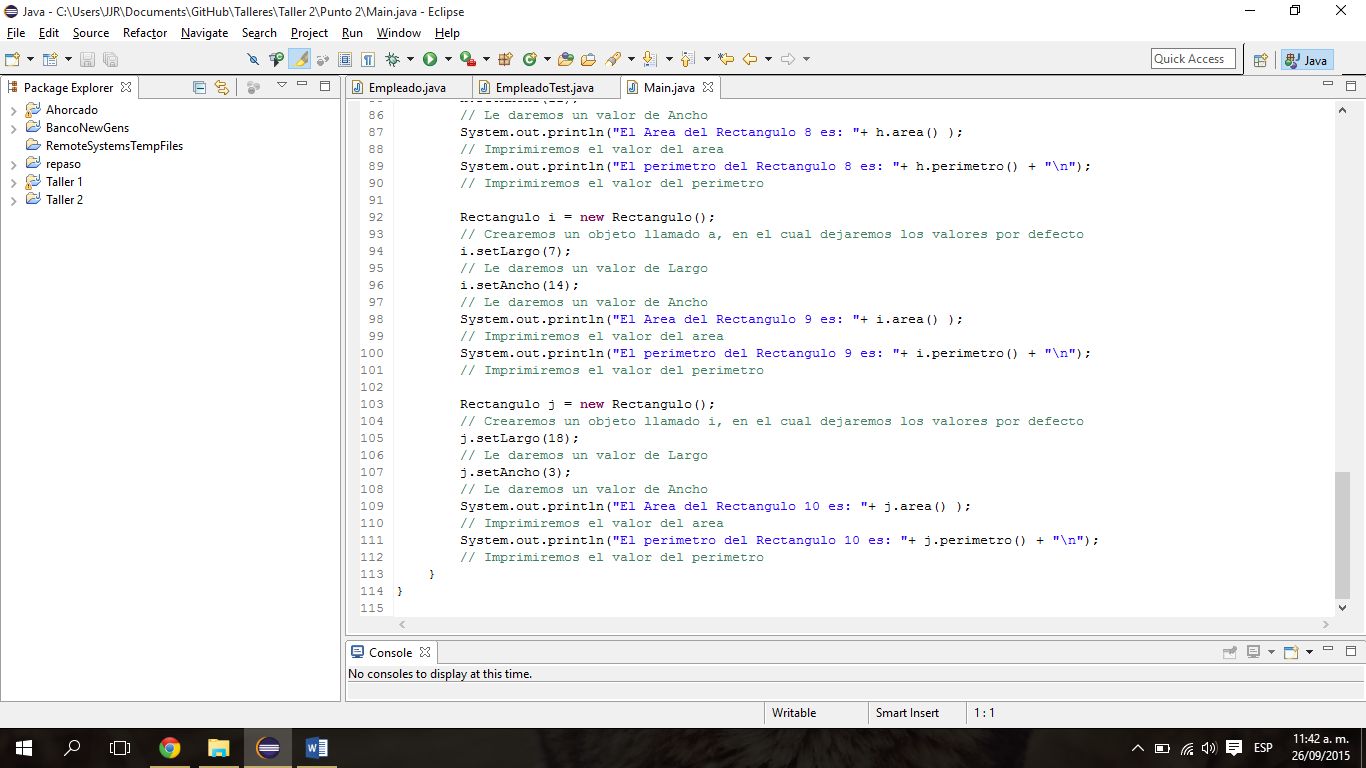
1.

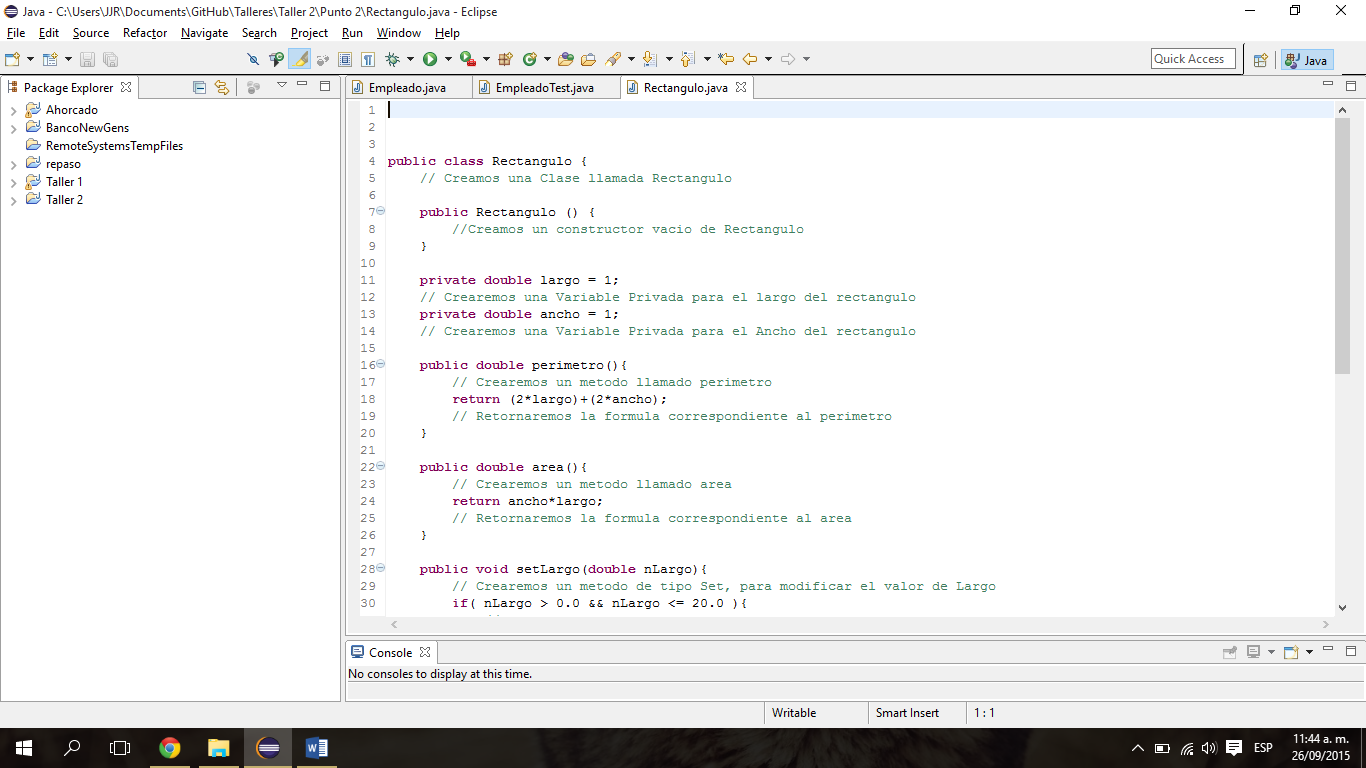
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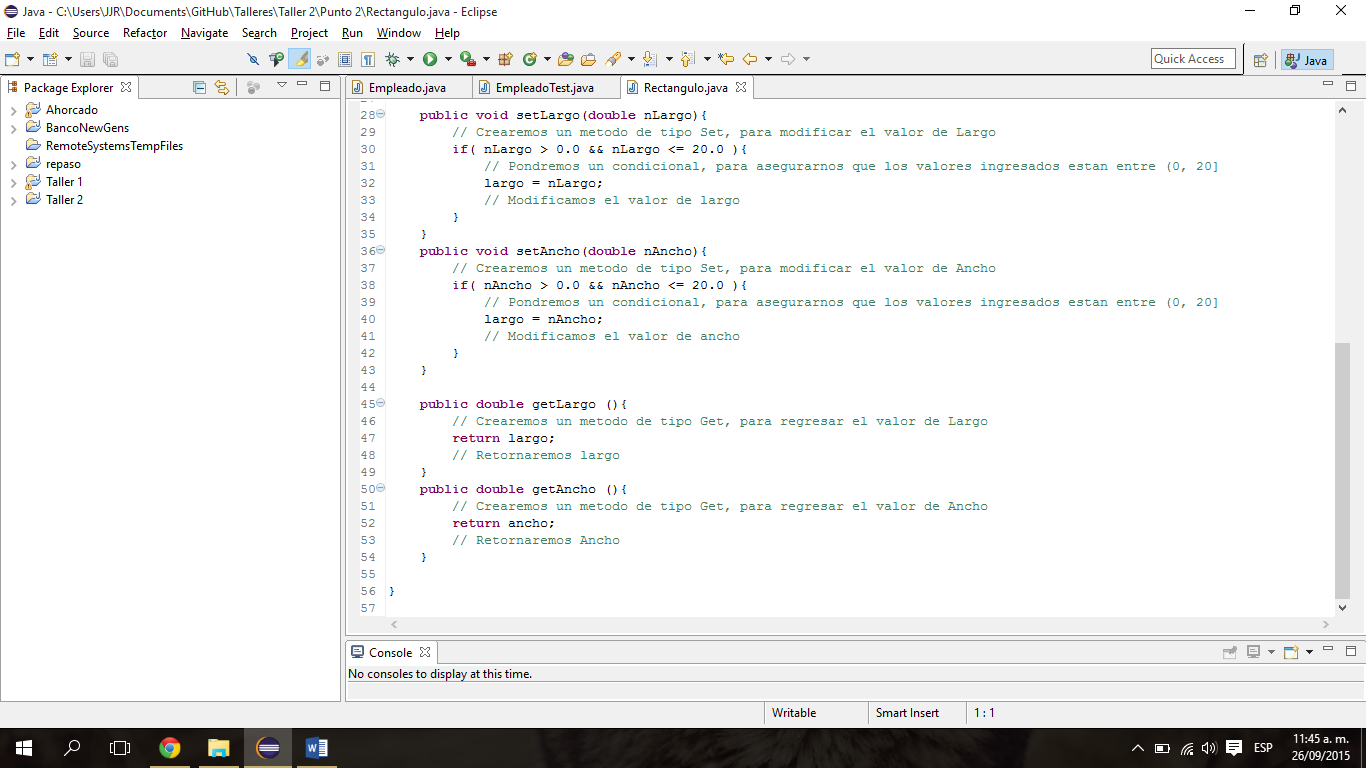




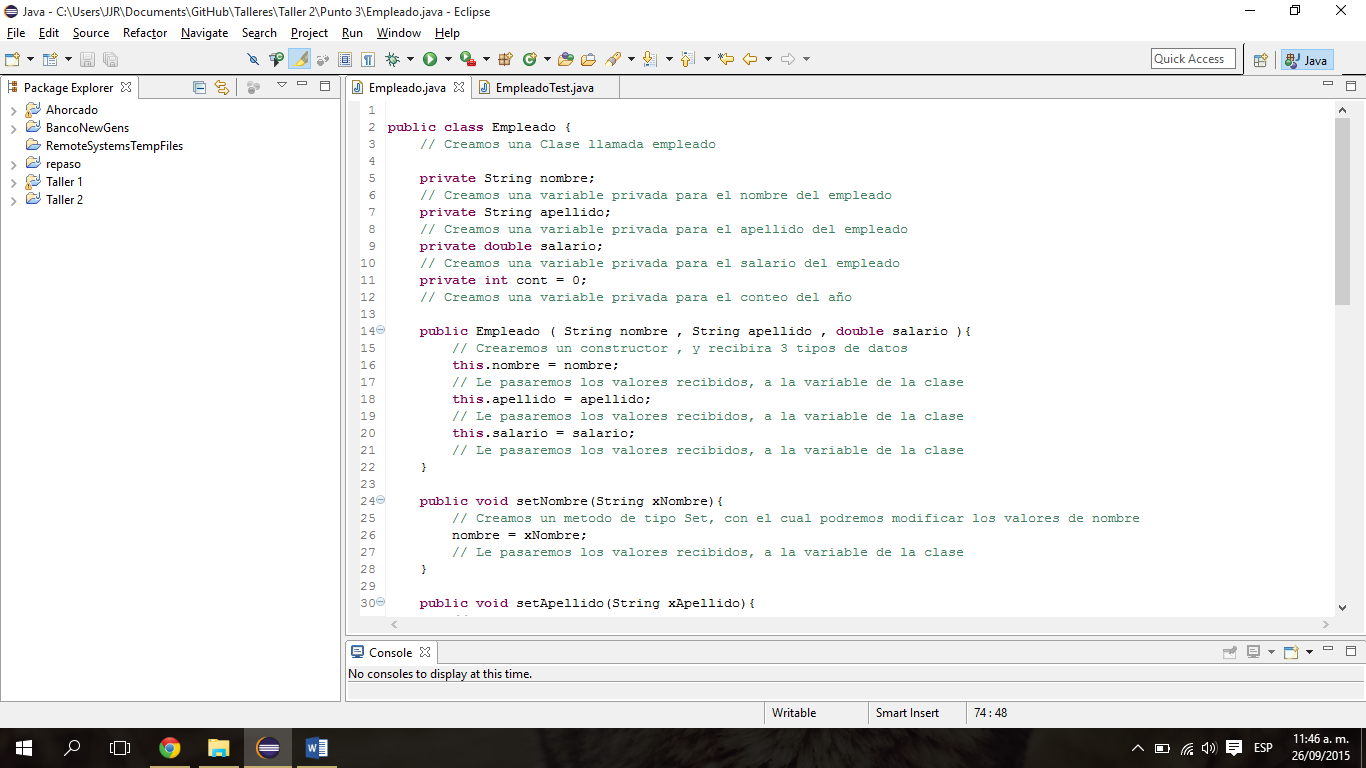


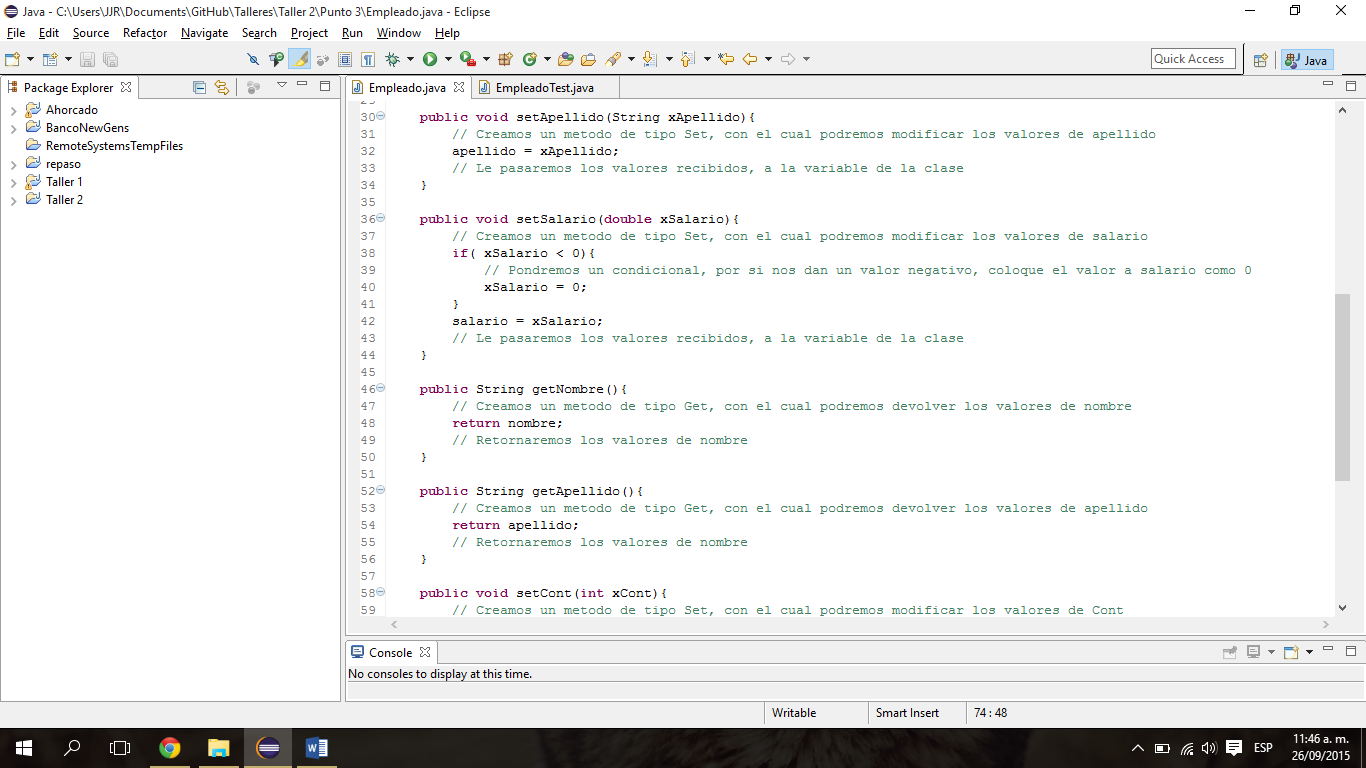


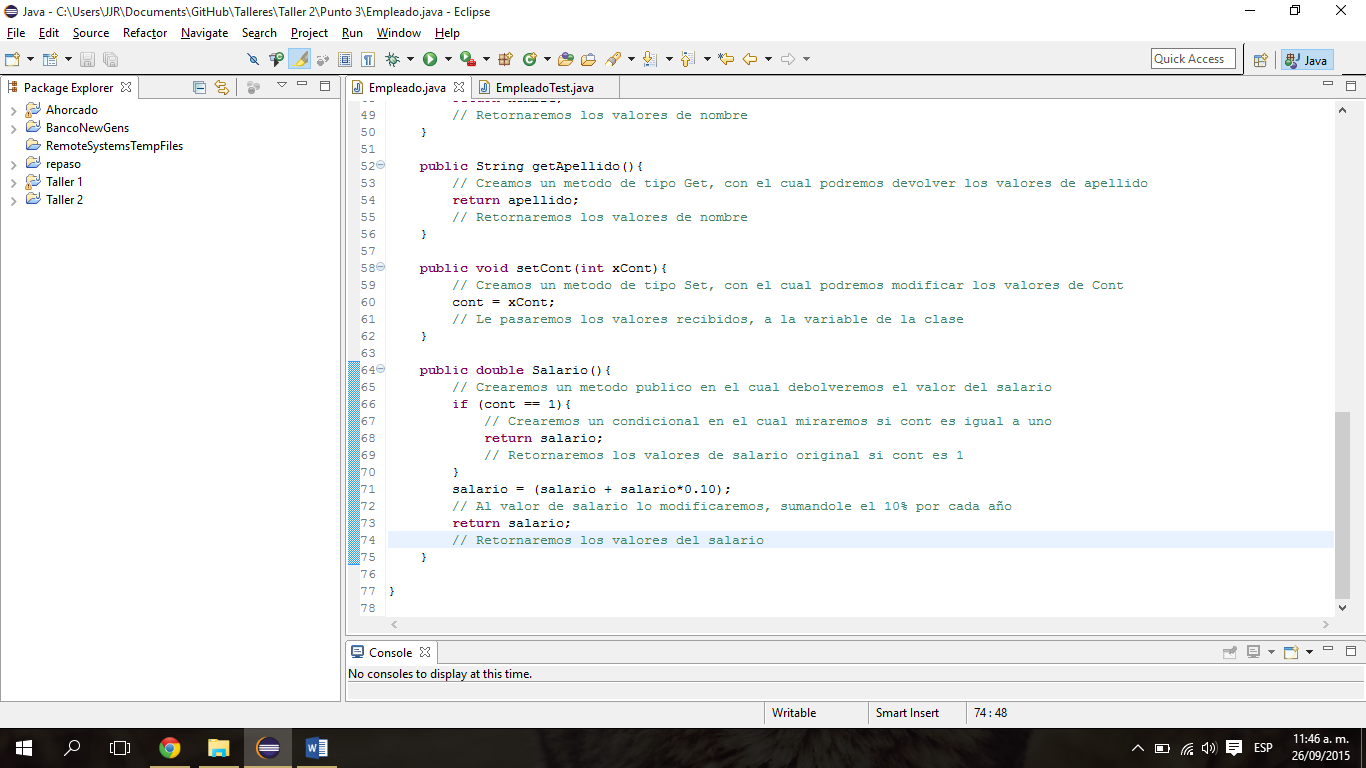


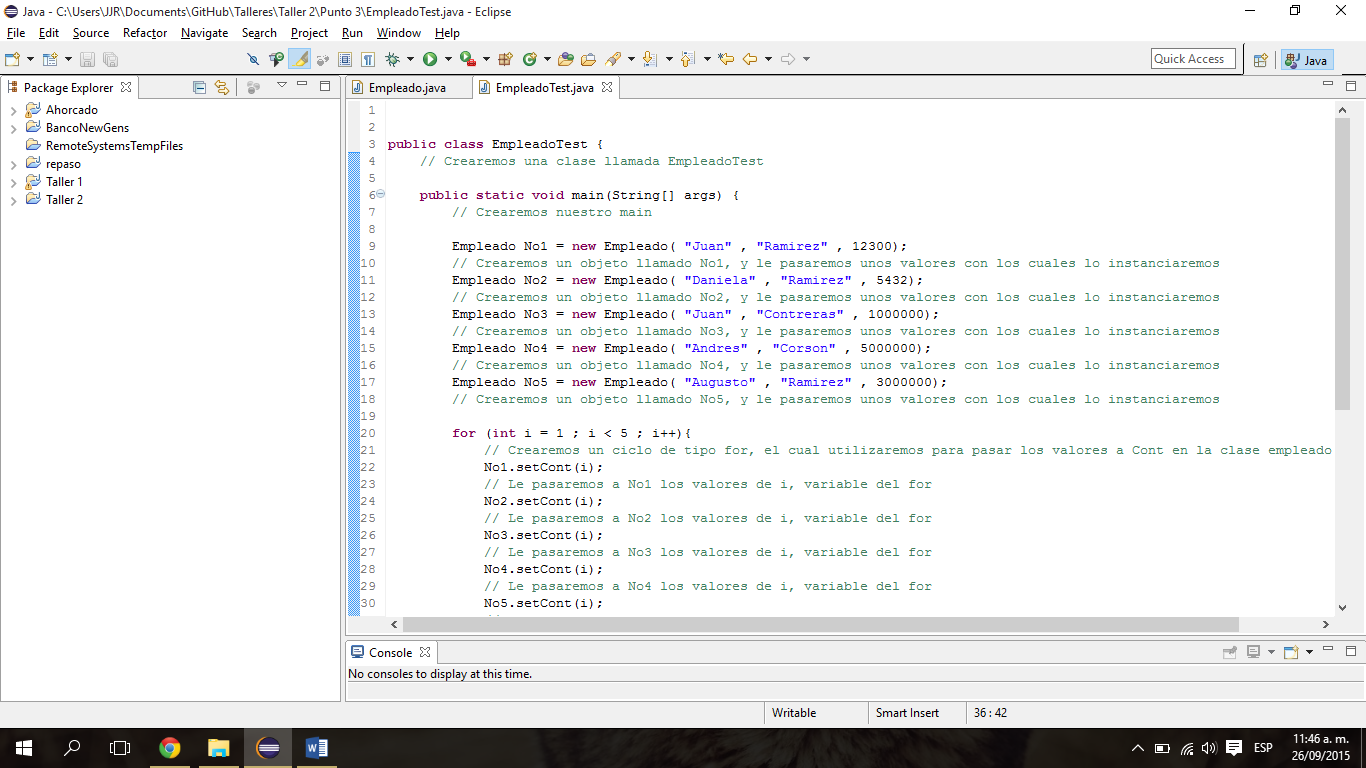


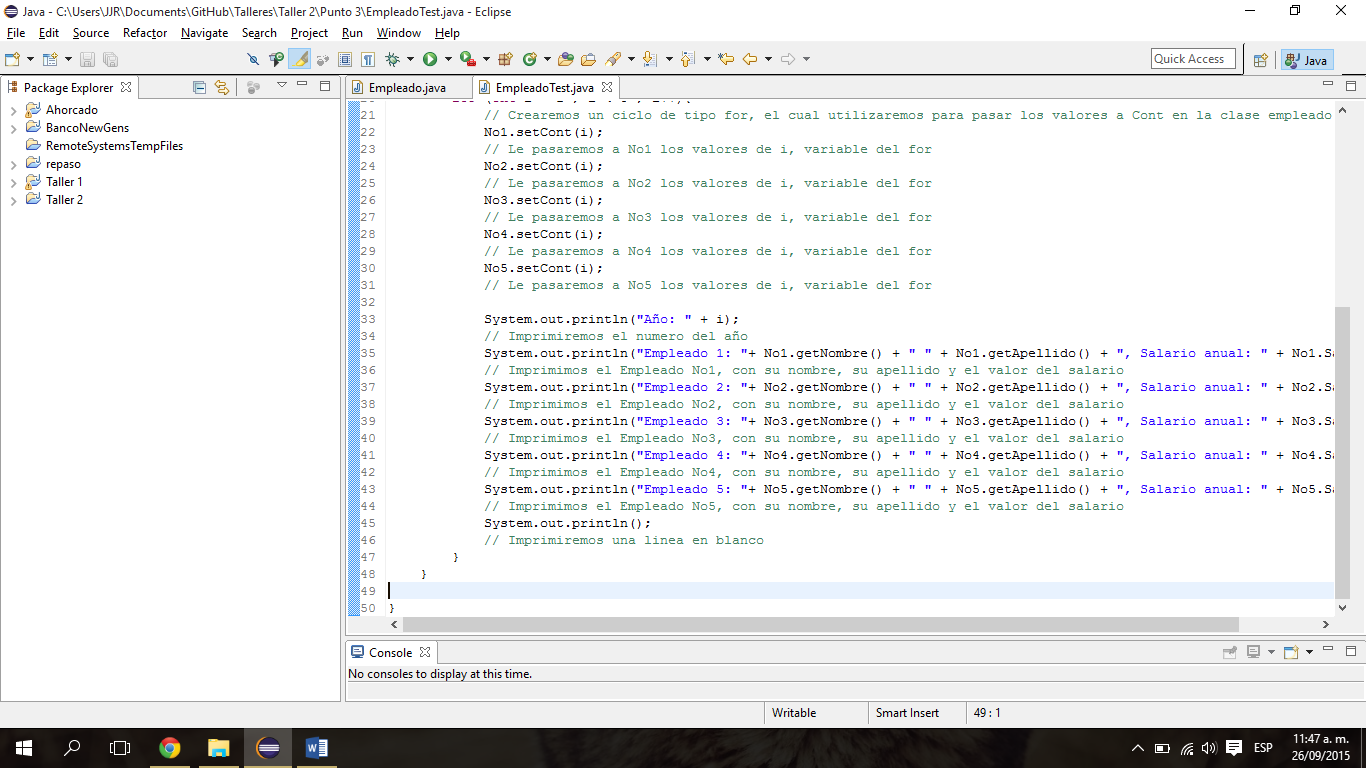
3.











4.

Mapa

posicion: int[][]

Fantasma

Color: String

posición: int[][]

pacmanComioFuta: boolean

mover

matarPacman

perseguirPacman

huirPacman

morir

Pacman

Vidas: int

Puntaje: double

frutasRecogidas: int

posición: int[][]

mover

comerFrutas

comerFantasmas

morir